

For Immediate Release

## **GNOMES PROTEST AS FLOWERWORKS® LAUNCHES ON WINDOWS SYSTEMS**

<http://flowerworksgame.com>

**Melbourne, Australia - Thursday, 18 June 2009** - Nocturnal is proud to announce the immediate release of Flowerworks®, an original PC action-adventure game for Windows operating systems.

Download now: <http://www.flowerworksgame.com>

Under development for more than 18 months, Flowerworks is a genre-busting title which breaks new ground in game design. It is a game for the entire family, and involves growing things, not blowing them up.

The player takes the role of Follie, an alien gardener who crash-lands on an unknown planet. Horrified by the planet's lack of style, she brings it to life by recovering her Flowerwork seeds, growing flowers, and terraforming the planet into a bright, vibrant world. On her adventure she will meet the local inhabitants, gain incredible new powers, and ultimately unravel the secrets of the planet.

### Key product points:

- Single player adventure
- Family friendly (suitable for young kids as well as adults)
- Free trial, 30MB download
- Fully playable offline
- Adventure mode (15-25hr quest)
  - 50 distinct levels to complete
  - 5-Star ranking for each level
  - A huge world to explore
  - 5 Powerups to collect and master
  - Follow the story of Follie and unravel the secrets of the planet
- Quick Play "Arcade" mode (3 difficulty settings)
- Tutorial mode
- Mouse controlled - play in whatever style you feel like
- Supports Windows 2000/XP/Vista/Windows 7
- Low hardware requirements (minimum Pentium III 350MHz processor, 3D graphics card)
- Full version: \$19.95US
- Website: <http://www.flowerworksgame.com>

### **About FLOWERWORKS®:**

Flowerworks is a casual action-adventure title suitable for the entire family.

The player follows the adventures of Follie as she crash lands on a mysterious planet, losing her precious Flowerworks seeds. Stranded, bewildered and all alone, she begins looking for a way to get off the planet. It doesn't take long before her progress is blocked by uncooperative gnomes, so Follie sets out to transform the planet, build up her Star Power, and teach the gnomes a lesson!

Flowerworks are flowers native to Follie's homeworld which have a symbiotic relationship with

fireworks. When a Flowerworks flower blooms, it launches a volley of Flowerworks (like fireworks, but made of flowers) – which helps the other flowers to grow.

The player controls Follie, who collects and feeds pollen to each of the flowers. By correctly aiming and timing the release of the pollen, Flowerwork combos are launched. During her adventure, Follie will pop bubbles, fight swarms of bugs, mix colours, and explode lots of fireworks!

Flowerworks is now available as a free trial for all Windows operating systems, with the full version priced at \$19.95US.

For more information on Flowerworks™ visit the website:  
<http://www.flowerworksgame.com>

Follie character design by Luke Feldman aka SKAFFS (<http://skaffs.com>)

FLOWERWORKS is a registered trademark of NEA in Australia, and a pending registered trademark in the US.

**About Nocturnal Entertainment Australia:**

Founded in 2002, and with headquarters in Melbourne, Australia, Nocturnal Entertainment Australia Pty Ltd is a privately owned, independent software development company.

FLOWERWORKS® is their first PC title, after having released Ultimate Arcade Games™ for the Game Boy® Advance system.

Nocturnal will be launching an affiliate system for Flowerworks in the coming weeks.

For more information on Nocturnal, visit their website:  
<http://www.nocturnal-central.com/>

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